

WARHAMMER 40,000 CODEX:

TAU EMPIRE

Official Update for 7th Edition, Version 1.1

Although we strive to ensure that our codexes are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, which require amendments to be made in older versions of our codexes. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our codexes. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Amendments, Errata and 'Frequently Asked Questions'. The Errata corrects any mistakes in the codex, while the Amendments bring the codex up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your codex, this is by no means necessary – just keep a copy of the update with your codex.

AMENDMENTS

Page 68, 72 – Advanced Targeting System, rules
Replace the first sentence in each instance with:
'A model with an advanced targeting system has the Precision Shots special rule.'

ERRATA

Page 32 – Warlord Traits, rules
Replace the introductory paragraph with:
'When generating Warlord Traits, a Tau Empire Warlord may either roll on one of the Warlord Traits tables in *Warhammer 40,000: The Rules*, or roll on the table presented on the right.'

Page 95 – Drones list
Add the following note to Missile Drones
'* May only be taken by models equipped with Broadside battlesuits.'

Reference Gatefold – Vehicle Battle Systems, Disruption Pod
Change to: '**Disruption Pod:** +1 cover save'

FAQs

Q: If I target an enemy unit with a blast weapon and I have expended two markerlight counters to use the Scour ability, what happens if the blast marker scatters onto a second unit – does the attack still have the Ignores Cover special rule against this second unit?

A: No.

Last updated August 2014.