

WARHAMMER 40,000 CODEX:

SPACE WOLVES

Official Update for 7th Edition, Version 1.0

Although we strive to ensure that our codexes are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, which require amendments to be made in older versions of our codexes. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our codexes. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **Magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Amendments, Errata and 'Frequently Asked Questions'. The Errata corrects any mistakes in the codex, while the Amendments bring the codex up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your codex, this is by no means necessary – just keep a copy of the update with your codex.

AMENDMENTS

None.

ERRATA

Page 47 – Space Wolves Wargear List, Terminator Weapons

Add the following options to the first list (which replace a model's storm bolter):

- '- Power axe.....10 pts
- Frost axe.....15 pts'

Page 58 – Blood Claws, Special Rules

Change the fourth bullet point to read '**Rage** (Blood Claws only)'

Page 64 – Wolf Scouts, Options

Add the following option:

'Any Wolf Scout may replace his bolt pistol with a close combat weapon.....free'

Page 67 – Murderfang, The Murderclaws

Change Strength value of the weapon profile to read '+1'.

Page 91 – Great Company, Formation

Change the third bullet point to read '1 unit of Wolf Guard (pg 68) or 1 unit of Wolf Guard Terminators (pg 69)'.

Reference – Profiles, Harald Deathwolf

Change Wounds characteristic on profile to read '4'.

Reference – Profiles, Helfrost Destructor

Change AP value of the weapon's Dispersed profile to read '3'.

FAQS

None.

Last updated August 2014.