

WARHAMMER 40,000 CODEX: SPACE MARINES

Official Update for 7th Edition, Version 1.1

Although we strive to ensure that our codexes are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, which require amendments to be made in older versions of our codexes. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our codexes. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Amendments, Errata and 'Frequently Asked Questions'. The Errata corrects any mistakes in the codex, while the Amendments bring the codex up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your codex, this is by no means necessary – just keep a copy of the update with your codex.

AMENDMENTS

Various – Psykers

Any model with the Psyker special rule may generate powers from the Daemonology discipline in addition to the others listed in their Army List Entries.

Page 77 – Chapter Tactics

The first sentence should read:

'When choosing a Space Marines Detachment, choose one of the Chapters listed in this section.'

Page 77 – Allies

This should be replaced with the following:

'Space Marines can be taken in an Allied Detachment (see page 122 of *Warhammer 40,000: The Rules*) even if your army's Primary Detachment contains units with the Space Marines Faction, provided that they have a different set of Chapter Tactics. Units in these Detachments are treated as Battle Brothers.'

Page 115 – Hold the Line

Replace this rule with '**Hold the Line:** If your army includes Pedro Kantor, friendly units of Crimson Fists Sternguard Veterans have the Objective Secured special rule (see page 122 in *Warhammer 40,000: The Rules*).'

Page 124 – Cluster Mines

Replace 'area terrain' with 'battlefield terrain' throughout the cluster mines' rules.

ERRATA

Page 164 – Command Squads, options

Add the following option to this list:

'Any Veteran may take items from the **Special Weapons** list.'

Page 174 – Bike Squad, options

Add the following option to this list:

'Any model may replace his bolt pistol with a chainsword..... *free*'

FAQs

None.

Last updated July 2014.