

# WARHAMMER 40,000 CODEX: FARSIGHT ENCLAVES

## Official Update for 7th Edition, Version 1.1

Although we strive to ensure that our codexes are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, which require amendments to be made in older versions of our codexes. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our codexes. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Amendments, Errata and 'Frequently Asked Questions'. The Errata corrects any mistakes in the codex, while the Amendments bring the codex up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your codex, this is by no means necessary – just keep a copy of the update with your codex.

### AMENDMENTS

**Page 50** – Battlesuit Spearhead, Ork Hunters, Ta'lissera Bond, Farsight's Commander Team and Divergent Destiny  
Replace all instances of 'Farsight Enclaves army' with 'Farsight Enclaves Detachment'.

**Page 50** – Signature Systems  
Replace both instances of 'your army' with 'a Farsight Enclaves Detachment'.

**Page 51** – Talisman of Arthas Moloch  
Replace the second sentence of the Talisman of Artus Moloch's rule with the following:  
'In addition, the bearer and all friendly units within 12" add +2 to Deny the Witch rolls.'

**Page 68** – The Battlefield  
Ignore the reference to a Shrine to Chaos. The Great Star Dias has the following special rule:  
'**Great Star Dias:** Models with the Daemon special rule can re-roll failed invulnerable saves whilst they remain within 2" of the Great Star Dias. If a model is in cover behind the Great Star Dias, it has a 4+ cover save.'

### ERRATA

**Page 50** – Farsight's Commander Team  
Replace this rule with:  
'When choosing a Farsight Enclaves Detachment with Commander Farsight as its Warlord, you may take Farsight's Commander Team instead of Farsight's XV8 Crisis Bodyguard Team. The Commander Team is an HQ choice that does not take up a Force Organisation slot and consists of up to seven battlesuits chosen from those listed on pages 38-39. They must be equipped exactly as described; the Signature Systems rule above does not apply to them. They can take no other options. Each of the Commander Team models is Unique and has the Independent Character special rule.'

**Page 50** – Divergent Destiny  
Change this rule to read 'A Farsight Enclaves Detachment cannot include Aun'Va or Commander Shadowsun.'

### FAQs

None.

Last updated May 2014.