## WARHAMMER 40,000 FARSIGHT ENCLAVES

## Official Update for 7th Edition, Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

## ERRATA

**Page 52** – Forces of the Enclaves, Signature Systems Change this rule to read:

'Any character in a Farsight Enclaves Detachment or Formation that may select Signature Systems may use the Signature Systems of the Farsight Enclaves (opposite), at the points costs shown, in addition to the Signature Systems from Codex: Tau Empire. An XV104 Riptide Battlesuit in a Farsight Enclaves Detachment may select an Earth Caste Pilot Array at the points cost shown.'