

# WARHAMMER 40,000: DEATH FROM THE SKIES

## Official Update for 7th Edition, Version 1.0

Although we strive to ensure that our supplements are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, which require amendments to be made in older versions of our supplements. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our supplements. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Amendments, Errata, and 'Frequently Asked Questions'. The Errata corrects any mistakes in the supplement, while the Amendments bring the supplement up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your supplement, this is by no means necessary – just keep a copy of the update with your supplement.

### AMENDMENTS

**Page 41** – Grey Knights, Psychic Pilot  
Replace this Result with the following:

**'5-6     Psychic Pilot**  
The Fighter ace has the Psychic Pilot (Mastery Level 2) special rule and knows the *Banishment* and *Vortex of Doom* psychic powers from the **Daemonology (Sanctic)** discipline.'

**Page 43** – Inspire with Faith  
Replace this Result with the following:

**'5-6     Inspire with Faith**  
All Black Templars units within 12" of the Fighter Ace gain the Fearless special rule.'

**Page 58** – Transport, Transport Capacity  
Replace this entry with the following:  
**'Transport Capacity:** Valkyrie: Twelve models.  
Vendetta: Six models.'

**Page 69** – Valkyrie Assault Carrier Squadron  
Amend the points values for this entry and its options as follows:  
'Valkyrie Assault Carrier Squadron (Fast Attack) 125 Points

- The squadron may include up to two additional Valkyries..... 125 *pts/model*
- Any Valkyrie may replace its multi-laser with a lascannon..... 10 *pts/model*
- Any Valkyrie may replace both of its hellstrike missiles with two multiple rocket pods..... 10 *pts/model*
- Any Valkyrie may take a pair of sponsons armed with heavy bolters..... 20 *pts/model*

**Page 69** – Valkyrie Assault Carrier Squadron  
Amend the points values for this entry and its options as follows:  
'Vendetta Gunship Squadron (Fast Attack) 170 Points

- The squadron may include up to two additional Vendettas..... 170 *pts/model*
- Any Vendetta may replace two twin-linked lascannons with two hellfury missiles..... *free*
- Any Vendetta may take a pair of sponsons armed with heavy bolters..... 20 *pts/model*

### ERRATA

None.

### FAQ

None.

Last updated May 2014.