WARHAMMER 40,000 CODEX: DARK ELDAR

Official Update for 7th Edition, Version 1.2

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 69 – Weapons of Torture Change the introductory sentence to: 'A model may replace their Melee weapon with one of the following:'

Page 72 – Succubus, Options Change the first option to:

Page 109 – Artefacts of Cruelty, The Archangel of Pain Change the final sentence of the second paragraph to read:

'Wounds cannot be allocated to models with the Fearless or And They Shall Know No Fear special rules (any excess Wounds are lost).'

FAQs

Q: Is a shadow field lost if a model suffers an unsaved Wound that is subsequently discounted due to a successful Feel No Pain roll? A: Yes

Q: If a model with a soul-trap inflicts a single unsaved Wound with the Instant Death special rule upon an enemy character with 3 Wounds remaining, does the bearer gain +1 Strength (for inflicting a single unsaved Wound) or +3 Strength (for causing the enemy character to lose 3 Wounds)?

A: It gains +1 Strength for inflicting a single unsaved Wound.

Q: What is the firing arc of a Venom's weapons? A: They are both hull-mounted weapons and therefore have a 45° arc facing forwards.

Q: In a Dark Eldar/Eldar alliance, does a webway portal allow you to use Gate of Infinity without scattering?
A: No. The webway portal only works when its unit is

arriving from Deep Strike Reserve. A unit targeted by *Gate of Infinity* uses the rules for Deep Striking, but they are not arriving from Deep Strike Reserve when they do so.

Q: Does the Dark Eldar webway portal prevent a Transport the bearer is occupying from scattering during Deep Strike?
A: Yes.

Q: Can I take a Court of the Archon as an HQ unit without an Archon?
A: Yes.

Q: As they are upgrades to Kabalite Warriors and do not have their own datasheet, do Kabalite Trueborn still count as Kabalite Warriors for the purposes of the Kabalite Raiding Party Formation?

A: Yes.

Q: If I have an Archon from Codex: Dark Eldar in a unit of Grotesques from the Haemonculus Covens supplement, do they benefit from each other's different Power From Pain tables? A: No. The Archon and the Grotesques use their own Power From Pain rules. However, in your example the Archon would benefit from the Grotesques' Fearless rule from the second game turn, and from the fifth game turn the Archon would benefit from the Grotesques' Zealot rule, as these are special rules which affect a unit if even a single model in the unit has that rule.

Q: There is a Diabolical Plaything called the Orbs of Despair. It is printed as having Strength 1, AP2, Instant Death and costs 25 points. In a previous edition this weapon had a higher Strength value. Are the statistics on the newer version correct? A: Yes.